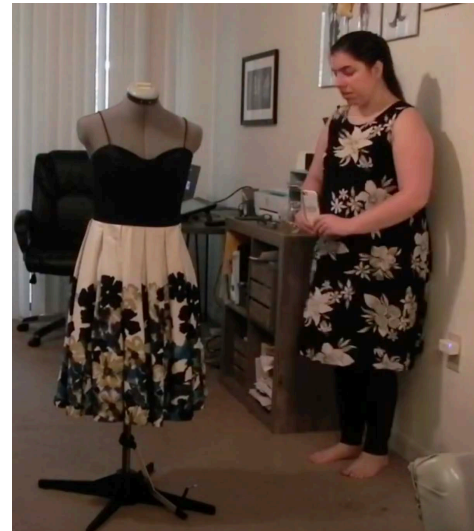


DEVELOPING CUTTING-EDGE GAME DEVELOPMENT COURSES DURING COVID-19

Grant Project Objectives

- FACULTY EXTERNSHIPS
- BUILD MO-CAP & PHOTOGRAMMETRY STUDIO
- ESTABLISH LEARNING OUTCOMES
- COURSE DEVELOPMENT
- URM RECRUITMENT
- COURSE DELIVERY
- STUDENT INTERNSHIPS
- STUDIO TOURS



Adaptation

- VIRTUAL EXTERNSHIPS
- COURSE DEVELOPMENT
 - EXTENDED INTO SUMMER
 - SUMMER COURSE REVIEW & UPDATE
 - MO-CAP COUSE DEVELOP WITH RESTRICTED CAMPUS ACCESS, DAILY TEMPERATURE CHECKS AND COVID-19 ROOM CLEANING
- VIRTUAL RECRUITMENT
- RESCHEDULED COURSE DELIVERY
 - REDUCED ENROLLMENT HYBRID
 - ONLINE

COVID-19 Challenges

- BUSINESS PARTNERS CLOSED = NO ONSITE EXTERNSHIP
- EQUIPMENT DELIVERY DELAY
- DELAYED MO-CAP EQUIPMENT INSTALLATION
- DELAYED COURSE DEVELOPMENT
- NO RECRUITMENT OPPORTUNITIES
- SAFETY CONCERNS, CLEANING EQUIPMENT & SOCIAL DISTANCING = NO FALL CLASSES
- INTERNSHIPS POSTPONED
- STUDIOS CLOSED = NO TOURS
- RESIGNATION OF MO-CAP COURSE DEVELOPER /INSTRUCTOR*

Outstanding Challenges, Investigating Solutions

- REPLACE & TRAIN MO-CAP INSTRUCTOR*
- IDENTIFY FACULTY TO DEVELOP FINAL COURSE
- DELIVERY OF MO-CAP COURSE
- INTERNSHIPS
- STUDIO TOURS
- ACHIEVE TARGET ENROLLMENT

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